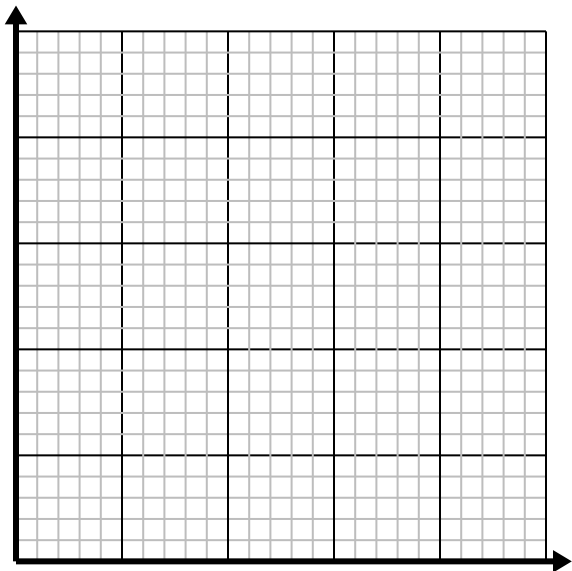


**Solve each problem.**

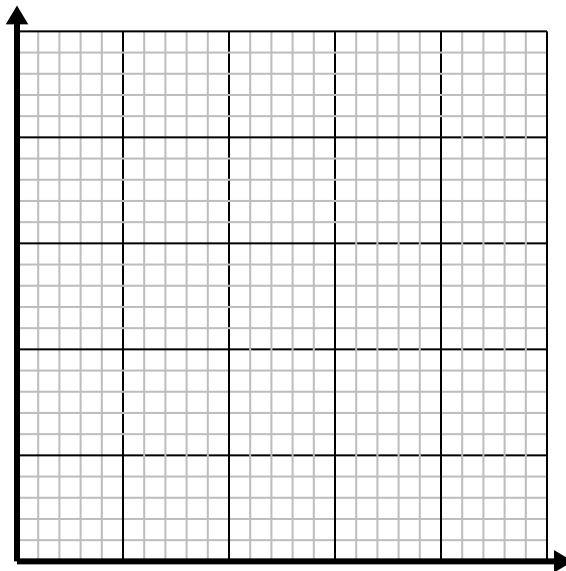
- 1) Every hour Frank walks 5 miles.

Create a table showing the miles travelled over the course of 5 hours, then plot the values on the coordinate plane.



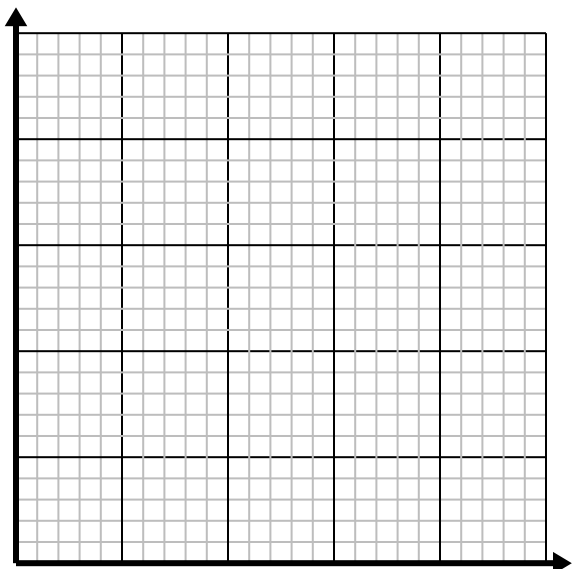
- 2) For every enemy defeated 3 points are earned.

Create a table showing the points earned for destroying up to 5 enemies, then plot the values on the coordinate plane.



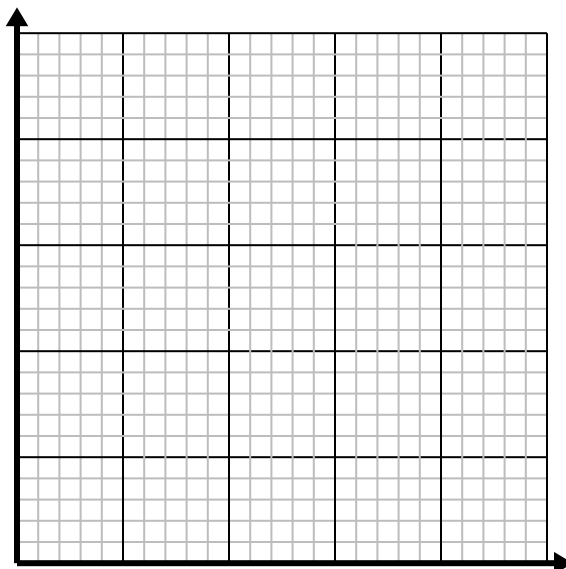
- 3) For every lawn mowed \$6 are earned.

Create a table showing the money earned for mowing up to 5 lawns, then plot the values on the coordinate plane.



- 4) Every glass of lemonade requires 3 lemons.

Create a table showing the glasses of lemonade made using up to 5 lemons, then plot the values on the coordinate plane.

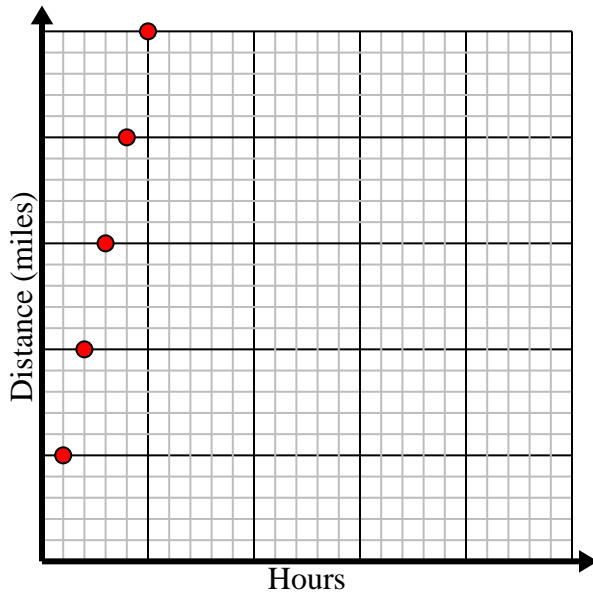


**Solve each problem.**

- 1) Every hour Frank walks 5 miles.

Create a table showing the miles travelled over the course of 5 hours, then plot the values on the coordinate plane.

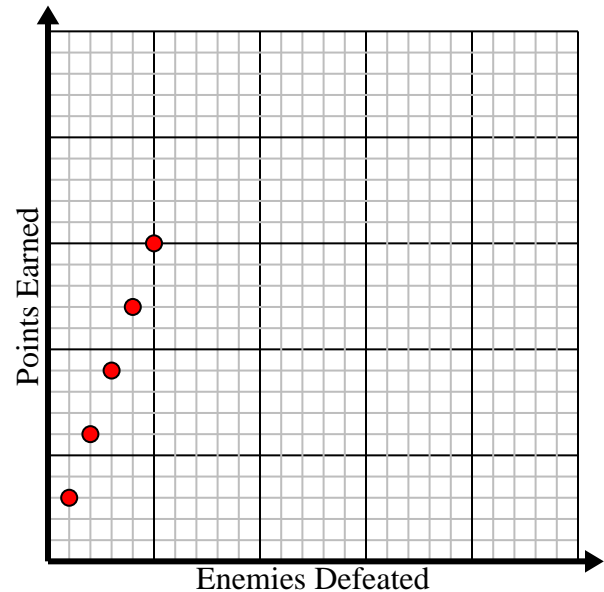
Hours	1	2	3	4	5
Distance (miles)	5	10	15	20	25



- 2) For every enemy defeated 3 points are earned.

Create a table showing the points earned for destroying up to 5 enemies, then plot the values on the coordinate plane.

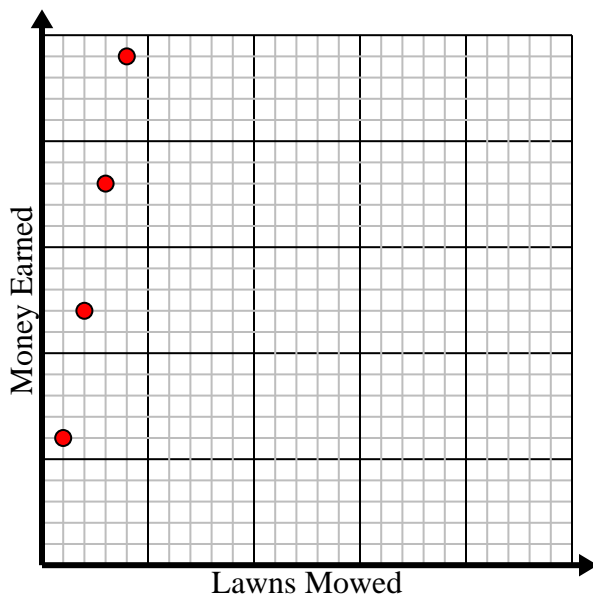
Enemies Defeated	1	2	3	4	5
Points Earned	3	6	9	12	15



- 3) For every lawn mowed \$6 are earned.

Create a table showing the money earned for mowing up to 5 lawns, then plot the values on the coordinate plane.

Lawns Mowed	1	2	3	4	5
Money Earned	6	12	18	24	30



- 4) Every glass of lemonade requires 3 lemons.

Create a table showing the glasses of lemonade made using up to 5 lemons, then plot the values on the coordinate plane.

Glasses	1	2	3	4	5
Lemons Used	3	6	9	12	15

